

The girl is mine

Words and Music by
MICHAEL JACKSON

Moderately slow, in 2 (♩ = $\frac{3}{4}$)

Amaj9



D6/E



Amaj9



D/E



mf

Amaj9



D6/E



Amaj9



D/E



Amaj9



D6/E



Ev - ry night she walks right in my dreams, since I
un - der - stand the way you think, say - ing
build your hopes to be let down, 'cause I

Amaj9



D6/E



Amaj9



D6/E



met her from the start. I'm so proud I am the on -
 that she's yours, not mine. Send - ing ros - es and your sil -
 real - ly feel it's time. I know she'll tell you I'm the one

Amaj9



F#7sus4



ly one who is spe - cial in her heart. The girl is mine,
 ly dreams, real - ly just a waste of time, be - cause she's mine,
 for her, 'cause she said I blow her mind. The girl is mine,

Bm7



Bm7/E



the dog - gone girl is mine.
 the dog - gone girl is mine.
 the dog - gone girl is mine.

Amaj9



D6/E



Amaj9



F#7sus4



Piano accompaniment for the first system, featuring a treble and bass clef with various chords and melodic lines.

Bm7



Bm7/E



Vocal line for the first system, showing the melody and lyrics.

I know she's mine, — }
 Don't waste your time, — } be - cause the
 Don't waste your time, — }

Piano accompaniment for the second system, continuing the musical accompaniment.

Amaj9



D6/E



To Coda

Vocal line for the second system, showing the melody and lyrics.

dog - gone girl is mine. —

Piano accompaniment for the third system, continuing the musical accompaniment.

Amaj9



D/E



1.

2.

Vocal line for the third system, showing the melody and lyrics.

I don't I love you

Piano accompaniment for the fourth system, concluding the musical accompaniment.

Amaj9



D6/E



Take you an - y - where.

more than he.

Amaj9



Lov - ing we

Well, I love you end - less - ly.

D6/E



will share.

Cmaj9



So come and go with me, two on the town.

Fmaj7



D/E



E6



But we both can - not have — her, so it's

D/E



E6



D/E



E6



one or the oth - er. And one day you'll dis - cov - er that she's

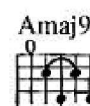
D/E



D. S. al Coda

my girl for - ev - er and ev - er.

Coda



Ah, — don't

Repeat (vocal ad lib) and fade

Bmaj9



E6/F#



Bmaj9



E/F#

