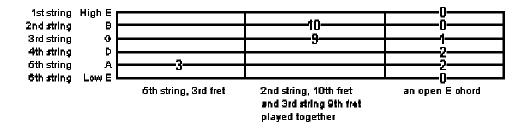
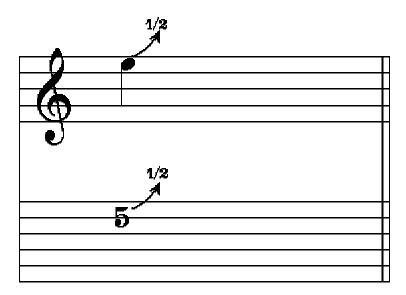
Tablature Definition

A six-line staff that graphically represents the guitar fingerboard, with the top line indicating the highest sounding string (high E). By placing a number on the appropriate line, the string and fret of any note can be indicated. The number **0** represents an open string. An 'X' means to muffle, not let it ring.



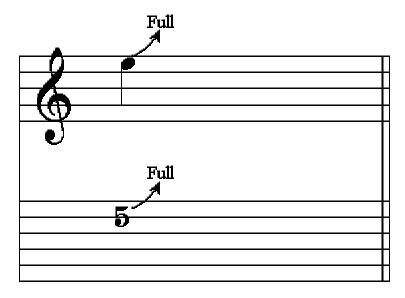
Bend 1

Strike the note and bend up $\frac{1}{2}$ step (one fret).



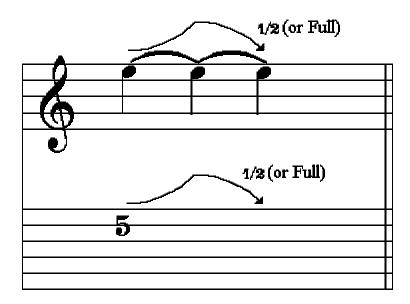
Bend 2

Strike the note and bend up a whole step (two frets).



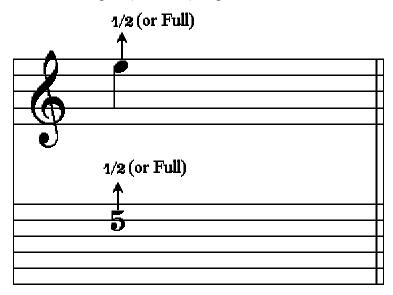
Bend & Release

Strike the note and bend up $\frac{1}{2}$ (or whole) step, then release the bend back to the original note. All three notes are tied, only the first note is struck.



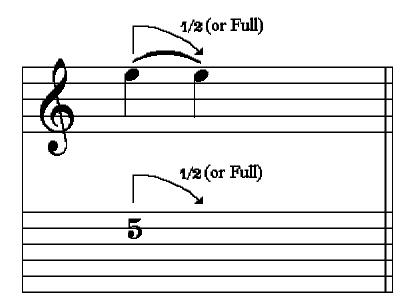
Pre-Bend

Bend the note up $\frac{1}{2}$ (or whole) step, then strike it.



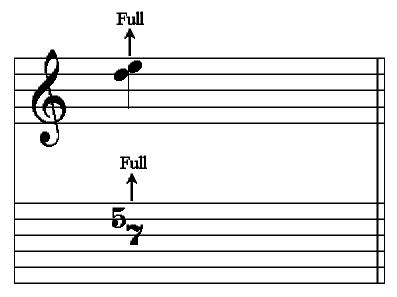
Pre-Bend & Release

Bend the note up $\frac{1}{2}$ (or whole) step, strike it, and release the bend back to the original note.



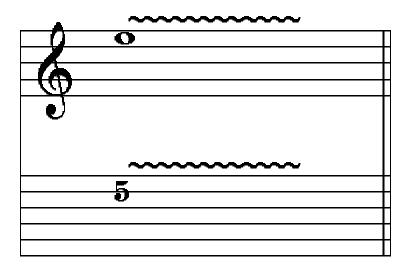
Unison Bend

Strike the two note simultaneously and bend the lower note to the pitch of the higher.



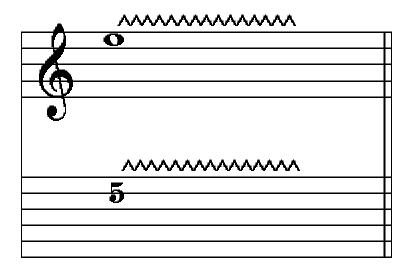
Vibrato

Vibrate the note by rapidly bending and releasing the string with a left-hand finger.



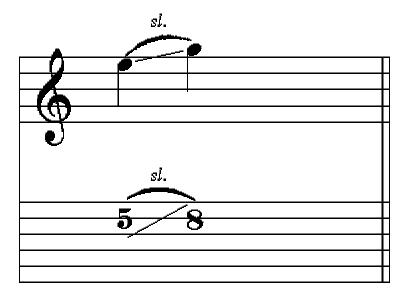
Wide (Exaggerated) Vibrato

Vibrate the pitch to a greater degree with a left-hand finger or tremolo bar.



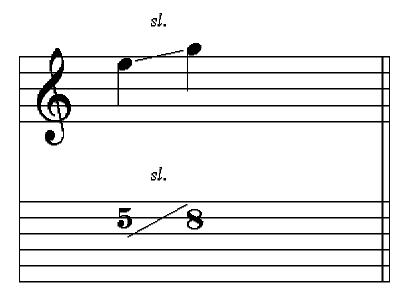
Slide 1

Strike the first note and then with the same left hand finger move up the string to the second note. The second note is not struck.



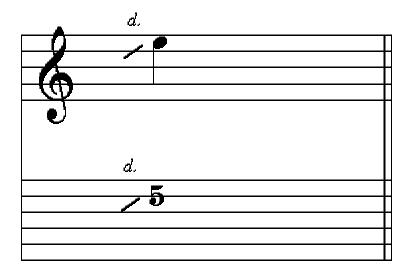
Slide 2

Strike the first note and then with the same left hand finger move up the string to the second note and strike the second note.



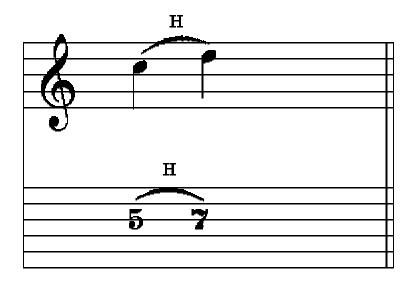
Slide 3

Slide up to the note indicated from a few frets below.



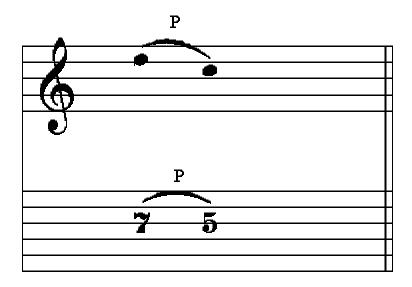
Hammer-On

Strike the first (lower) note, then sound the higher note with another finger by fretting it without picking.



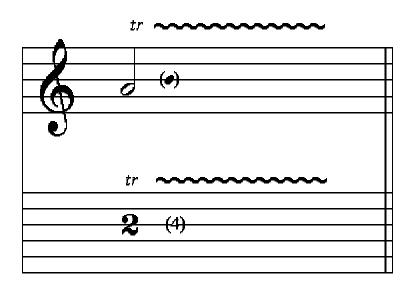
Pull-Off

Place both fingers on the notes to be sounded. Strike the 1st (higher) note, then sound the lower note by pulling the finger off the higher note while keeping the lower note fretted.



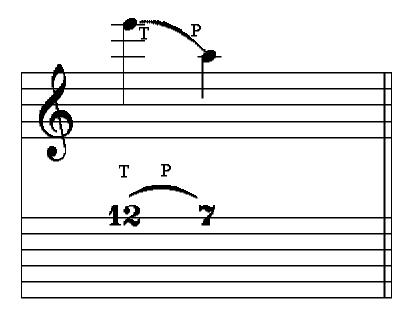
Trill

Very rapidly alternate between the note indicated and the small note shown in parentheses by hammering on and pulling off.



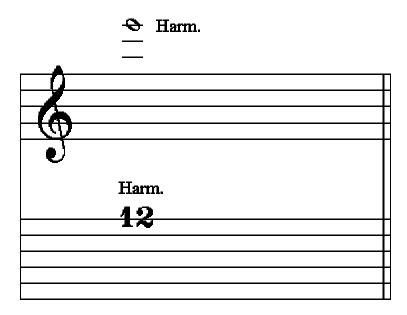
Tapping

Hammer ("tap") the fret indicated with the right hand index or middle finger and pull off to the note fretted by the left hand.



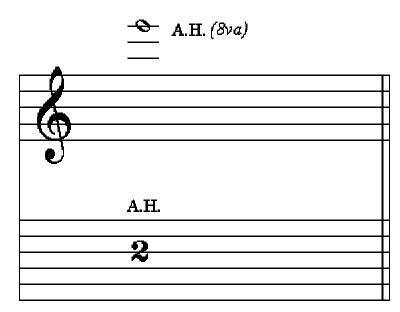
Natural Harmonic

With a left hand finger, lightly touch the string over the fret indicated then strike it. A chime-like sound is produced.



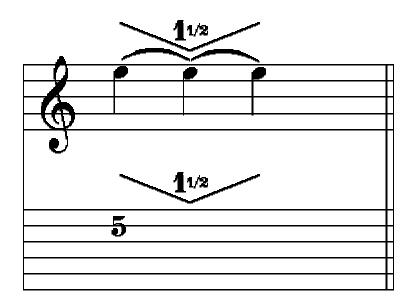
Artificial Harmonic

Fret the note normally and set the harmonic by adding the right hand thumb edge or index finger tip to the normal pick attack.



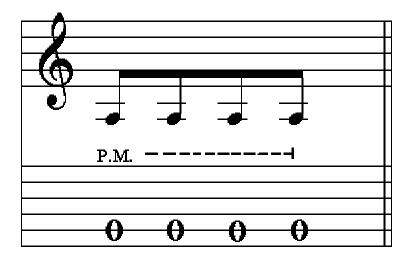
Tremolo Bar

Drop the note by the number of steps indicated, then return to original pitch.



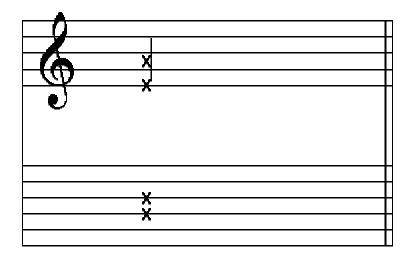
Palm Mute

With the right hand, partially mute the note by lightly touching the string just before the bridge.



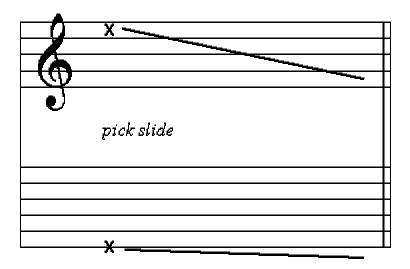
Muffled Strings

Lay the left hand across the strings without depressing them to the fret board; strike the strings with the right hand, producing a percussive sound.



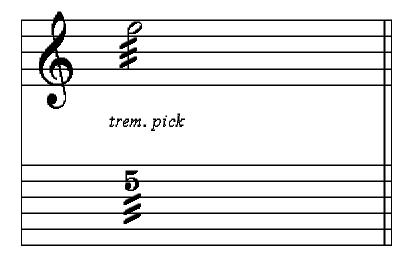
Pick Slide

Rub the pick edge down the length of the string to produce a scratchy sound.



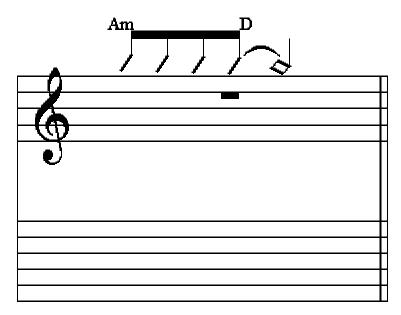
Tremolo Picking

Pick the note as rapidly and continuously as possible.



Rhythm Slashes

Strum chords in rhythm indicated. Use chord voicings found in the fingering diagrams at the top of the first page of the transcription.



Single Note Rhythm Slashes

The circled number above the note name indicates which string to play. When successive notes are played on the same string, only the fret numbers are given.

